

2025 Class List & Show Order

Show Location: El Dorado County Fairgrounds in Placerville, 100 Placerville Dr., Placerville CA 95667
Entries Due: Wednesday before Horse Show.
Mail/Drop Off: 100 Placerville Dr., Placerville CA 95667
Email entries or Questions: starsandspurstraining@gmail.com

Division: Reining/Ranch Horse

1.	Reining, Warm-Up, can use 2-hands	\$10		
2.	Reining, Ladies to Ride	\$10		
3.	Reining, Gents to Ride	\$10		
4.	Reining, Open	\$10		
5.	Reining: Ranch Horse	\$10		
6.	Ranch: Riding (Pattern)	\$10		
7.	Ranch Horse Pleasure, (W/T)	\$10		
8.	Ranch Horse Pleasure (W/T/L)	\$10		
9.	Ranch Horse Halter - will follow class #18	\$10		
Division: Halter				
10.	Mares, All ages	\$10		
11.	Geldings/Stallions, All ages	\$10		
12.	Color, Open (Paint, Palomino, etc.)	\$10		
13.	Non-color, Open (Bays, Sorrels, etc.)	\$10		
14.	Performance Halter ¹	\$10		
15.	Pony Halter, All ages	\$10		
16.	Showmanship 17 & Under ²	\$10		
17.	Showmanship, Pony	\$10		
18.	Showmanship, Open	\$10		
(Sh	ow Order: Class 9)			

Division: Gaited

19. Gaited Pleasure, 2 Gait, Open	\$10
20. Gaited Equitation, 2 Gait, Open	\$10
21. Gaited Pleasure, Amateur 2 Gait	\$10
22. Gaited Pleasure, Limit Horse or Rider, 2 Gait, Open	\$10

Division: Western

23. Lead Line, 6 & under	\$10
24. Walk Only Pleasure (Eng/West) ³	\$10
25. Pony, W/J Pleasure	\$10
26. Walk Only Equitation (Eng/West) ⁴	\$10
27. Walk/Jog, Equitation, 10 & Under (Eng/West)	\$10
28. Walk/Jog, Pleasure, 10 & Under (Eng/West)	\$10
29. Walk/Jog, Western Pleasure, 11-17	\$10
30. Walk/Jog, Western Equitation, 11-17	\$10
31. Walk/Jog, Western Equitation, 18+	\$10
32. Walk/Jog, Western Pleasure, 18+	\$10
33. Walk/Jog, Western Equitation, Open	\$10
34. Walk/Jog, Western Pleasure, Open	\$10
35. Pleasure, 10 & under, W/J/L, (Eng/West)	\$10
36. Western Equitation, 10 & under (Eng/West)	\$10

37. Western Pleasure, 11-17	\$10	
38. Western Equitation, 11-17	\$10	
39. Western Pleasure, 18+	\$10	
40. Western Equitation, 18+	\$10	
41. Western Pleasure, Open	\$10	
42. Western Equitation, Open	\$10	
43. Pairs Class, Open, All Breed	\$10	
44. Champagne Class, Open – All Breed	\$10	
Division: English		
45. Walk/Trot, English Equitation, 17 & under	\$10	
46. Walk/Trot, English Pleasure, 17 & under	\$10	
47. Walk/Trot, English Equitation, 18+	\$10	
48. Walk/Trot, English Pleasure, 18+	\$10	
49. Walk/Trot, English Equitation, Open	\$10	
50. Walk/Trot, English Pleasure, Open	\$10	
51. English Pleasure, 17 & under	\$10	
52. English Equitation, 17 & under	\$10	
53. English Pleasure, 18+	\$10	
54. English Equitation, 18+	\$10	
55. English Pleasure, Open	\$10	
56. English Equitation, Open	\$10	
57. Hunter Under Saddle, Open	\$10	
58. Bridle Path Hack, Open	\$10	
Division: Trail, 9:00 am – 2:00 pm, (Eng/West)		
59. Warm-Up Trail (4 mins)	\$5	
60. Trail, Open, (W/J)	\$10	
61. Trail, 17 & under (W/J)	\$10	
62. Trail, Pony (ride or in-hand)	\$10	
63. Trail, 18+		
64. Trail, Open	\$10	
65. Ranch Horse Trail	\$10	
66. Trail, 10 & under (W/J)	\$10	
67. Trail, Gambler's Choice	\$10	
California Department of Food and Agriculture Drug testing		
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California Department of Food and Agriculture Drug testing fee is \$14.00 per horse.

For late entries, add \$5.00 per class.

No refunds.

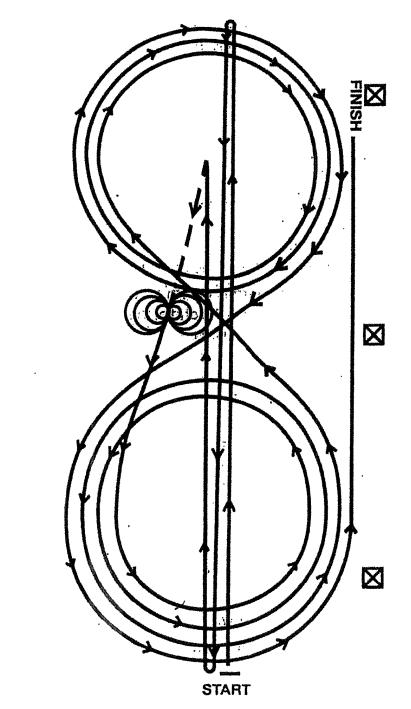
¹ Points count for Western High Point and 10 & Under High Point

² Points count for 10 & Under High Point

³ Rider never to have Loped/Cantered in a Show

⁴ Rider never to have Loped/Cantered in a Show

New Show Manager: Tamara Moore, 530-721-0242, starsandspurstraining@gmail.com High Point Awards & Buckles presented at the end of the series may be limited due to overall participation. Shows are APHA – PAC approved.



Reining: Ladies to Ride PATTERN 1

1. Run at speed to the far end of the arena past the end marker and do a left rollback - no hesitation.

2. Run to the opposite end of the arena past the end marker and do a right rollback - no hesitation.

3. Run past the center marker and do a sliding stop. Back up to center of the arena or at least ten feet. Hesitate.

4. Complete four spins to the right.

5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.

6. Beginning on the left lead, complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.

7. Complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.

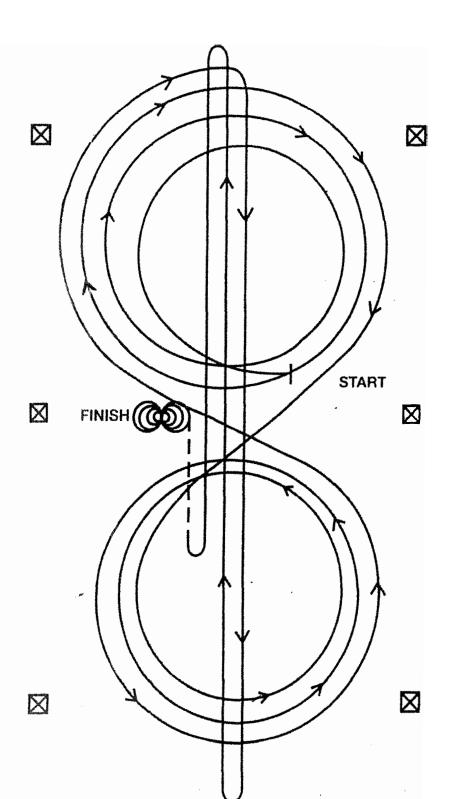
8. Begin a large fast circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least twenty feet from wall or fence. Hesitate to demonstrate the completion of the pattern.

Rider must dismount and drop bridle to the designated iudae.

X

X

X



Reining: Gents to Ride PATTERN 2

Horses may walk or trot to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1.Beginning on the right lead, complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.

2.Complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.

3.Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback -no hesitation.

4.Run up the middle to the opposite end of the arena past the end marker and.do a left rollback -no hesitation.

5.Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet. Hesitate.

- **6**. Complete four spins to the right.
- **7**. Complete four spins to the left. Hesitate to demonstrate the completion of the pattern.

Rider must dismount and drop bridle to the designated judge.

Reining: Open

PATTERN 3

1. Beginning, and staying at least twenty feet from the walls or fence, lope straight up the left side of the arena, circle the top end of the arena, run straight down the opposite or right side of the arena past the center marker and do a left rollback - no hesitation.

2. Continue straight up the right side of the arena staying at least twenty feet from the walls or fence, circle back around the top of the arena, run straight down the left side of the arena past the center marker and do a right rollback - no hesitation.

3. Continue up the left side of the arena to the center marker. At the center marker, the horse should be on the right lead. Guide the horse to the center of the arena on the right lead and complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.

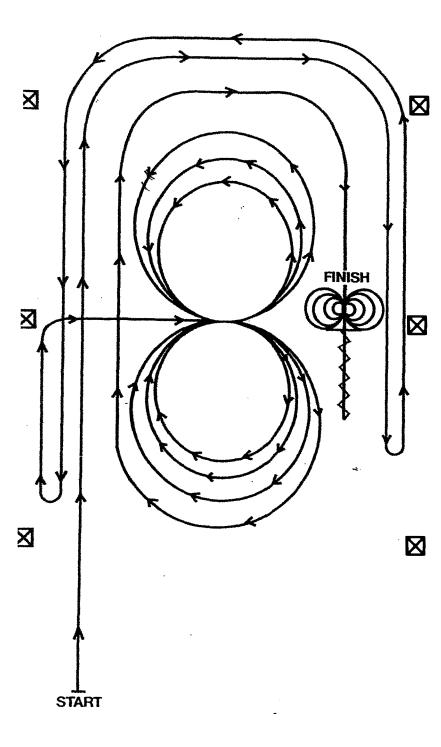
4. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads in the center of the arena.

5. Begin a large fast circle to the right but do not close this circle. Continue up the left side of the arena staying at least twenty feet from the walls or fence, circle the top of the arena, run straight down the opposite or right side of the arena past the center marker and do a sliding stop. Back up at least ten feet. Hesitate.

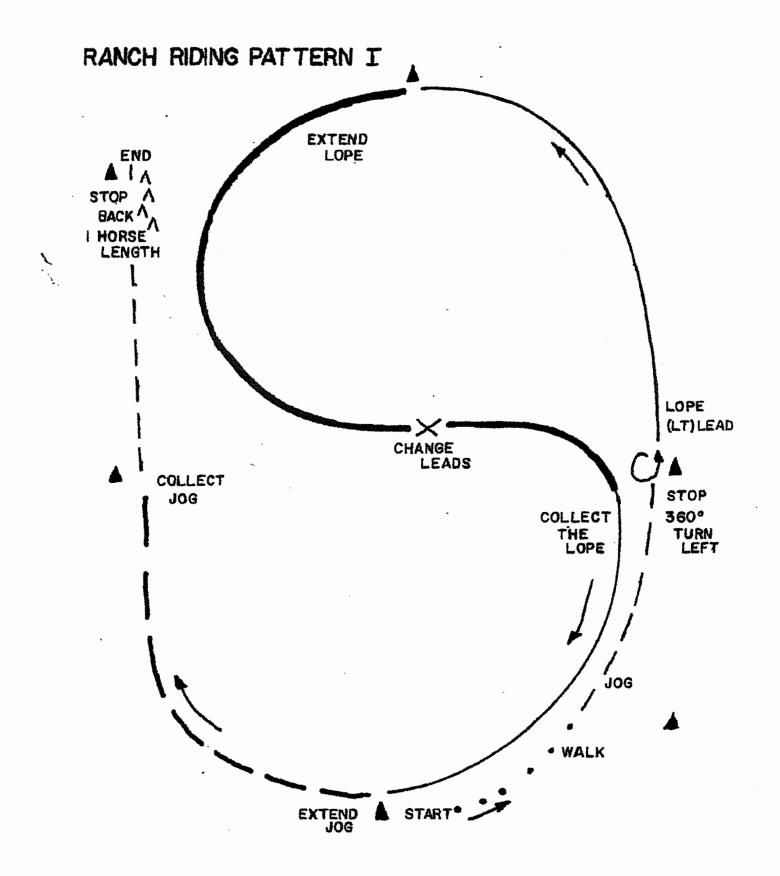
6. Complete four spins to the right.

7. Complete four spins to the left. Hesitate to demonstrate completion of the pattern.

Rider must dismount and drop bridle to the designate judge.



Ranch Riding (Pattern)



Reining: Ranch Horse WORKING RANCH HORSE PATTERN I

1. Beginning at the center, take a right lead and do two circles tO the right, away from the judge, of moderate size and speed.

2. At the center of the arena, change leads and do two circles **tO** the left both of moderate size and speed.

3. At the center of the arena, change leads.

4. Go to the end of the arena without stopping or breaking gait, and begin run down near the approximate center of the arena; run the length of the arena past marker.

5. Do a square, sliding stop, hesitate.

6. Turn left and begin a run to the opposite end of the arena; run length of arena past the marker.

7. Do a square, sliding stop, then hesitate.

8. Turn right, and begin a run down past the center marker of the arena.

9. Do a sliding stop, and back to the center of the arena or at least 10 feet (3 meters). Let horse settle in approximate area of stop.

10. Do two spins to the right.

11. Do two spins to the left.

12. Hesitate tO show completion of pattern.

