



2025 Class List & Show Order

Show Location: El Dorado County Fairgrounds in Placerville, 100 Placerville Dr., Placerville CA 95667

Entries Due: Wednesday before Horse Show.

Mail/Drop Off: 100 Placerville Dr., Placerville CA 95667

Email entries or Questions: starsandspurstraining@gmail.com

Division: Reining/Ranch Horse

1. Reining, Warm-Up, can use 2-hands	\$10
2. Reining, Ladies to Ride	\$10
3. Reining, Gents to Ride	\$10
4. Reining, Open	\$10
5. Reining: Ranch Horse	\$10
6. Ranch: Riding (Pattern)	\$10
7. Ranch Horse Pleasure, (W/T)	\$10
8. Ranch Horse Pleasure (W/T/L)	\$10
9. Ranch Horse Halter - will follow class #18	\$10

Division: Halter

10. Mares, All ages	\$10
11. Geldings/Stallions, All ages	\$10
12. Color, Open (Paint, Palomino, etc.)	\$10
13. Non-color, Open (Bays, Sorrels, etc.)	\$10
14. Performance Halter ¹	\$10
15. Pony Halter, All ages	\$10
16. Showmanship 17 & Under ²	\$10
17. Showmanship, Pony	\$10
18. Showmanship, Open	\$10
(Show Order: Class 9)	

Division: Gaited

19. Gaited Pleasure, 2 Gait, Open	\$10
20. Gaited Equitation, 2 Gait, Open	\$10
21. Gaited Pleasure, Amateur 2 Gait	\$10
22. Gaited Pleasure, Limit Horse or Rider, 2 Gait, Open	\$10

Division: Western

23. Lead Line, 6 & under	\$10
24. Walk Only Pleasure (Eng/West) ³	\$10
25. Pony, W/J Pleasure	\$10
26. Walk Only Equitation (Eng/West) ⁴	\$10
27. Walk/Jog, Equitation, 10 & Under (Eng/West)	\$10
28. Walk/Jog, Pleasure, 10 & Under (Eng/West)	\$10
29. Walk/Jog, Western Pleasure, 11-17	\$10
30. Walk/Jog, Western Equitation, 11-17	\$10
31. Walk/Jog, Western Equitation, 18+	\$10
32. Walk/Jog, Western Pleasure, 18+	\$10
33. Walk/Jog, Western Equitation, Open	\$10
34. Walk/Jog, Western Pleasure, Open	\$10
35. Pleasure, 10 & under, W/J/L, (Eng/West)	\$10
36. Western Equitation, 10 & under (Eng/West)	\$10

37. Western Pleasure, 11-17	\$10
38. Western Equitation, 11-17	\$10
39. Western Pleasure, 18+	\$10
40. Western Equitation, 18+	\$10
41. Western Pleasure, Open	\$10
42. Western Equitation, Open	\$10
43. Pairs Class, Open, All Breed	\$10
44. Champagne Class, Open – All Breed	\$10

Division: English

45. Walk/Trot, English Equitation, 17 & under	\$10
46. Walk/Trot, English Pleasure, 17 & under	\$10
47. Walk/Trot, English Equitation, 18+	\$10
48. Walk/Trot, English Pleasure, 18+	\$10
49. Walk/Trot, English Equitation, Open	\$10
50. Walk/Trot, English Pleasure, Open	\$10
51. English Pleasure, 17 & under	\$10
52. English Equitation, 17 & under	\$10
53. English Pleasure, 18+	\$10
54. English Equitation, 18+	\$10
55. English Pleasure, Open	\$10
56. English Equitation, Open	\$10
57. Hunter Under Saddle, Open	\$10
58. Bridle Path Hack, Open	\$10

Division: Trail, 9:00 am – 2:00 pm, (Eng/West)

59. Warm-Up Trail (4 mins)	\$5
60. Trail, Open, (W/J)	\$10
61. Trail, 17 & under (W/J)	\$10
62. Trail, Pony (ride or in-hand)	\$10
63. Trail, 18+	
64. Trail, Open	\$10
65. Ranch Horse Trail	\$10
66. Trail, 10 & under (W/J)	\$10
67. Trail, Gambler's Choice	\$10

California Department of Food and Agriculture Drug testing fee is \$14.00 per horse.

For late entries, add \$5.00 per class.

No refunds.

¹ Points count for Western High Point and 10 & Under High Point

² Points count for 10 & Under High Point

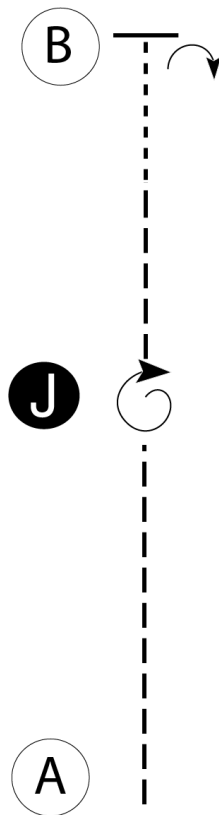
³ Rider never to have Loped/Cantered in a Show

⁴ Rider never to have Loped/Cantered in a Show

New Show Manager: Tamara Moore, 530-721-0242, starsandspurstraining@gmail.com


High Point Awards & Buckles presented at the end of the series may be limited due to overall participation. **Shows are APHA – PAC approved.**

Showmanship

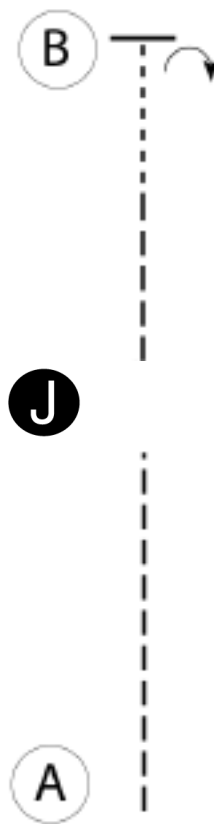


Be ready at A.

1. Trot from A to Judge.
2. Perform a 360 degree turn. Set up for inspection.
3. When dismissed, trot halfway to B.
4. Break to the walk and walk to B.
5. Stop and perform a 90 degree turn. Walk to line up.

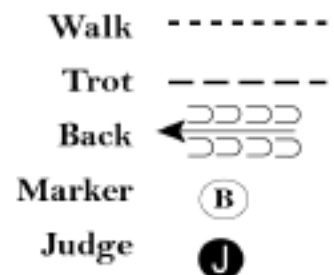
Walk	-----
Trot	- - - - -
Back	← 
Marker	⊙ B
Judge	● J

17 & Under Showmanship



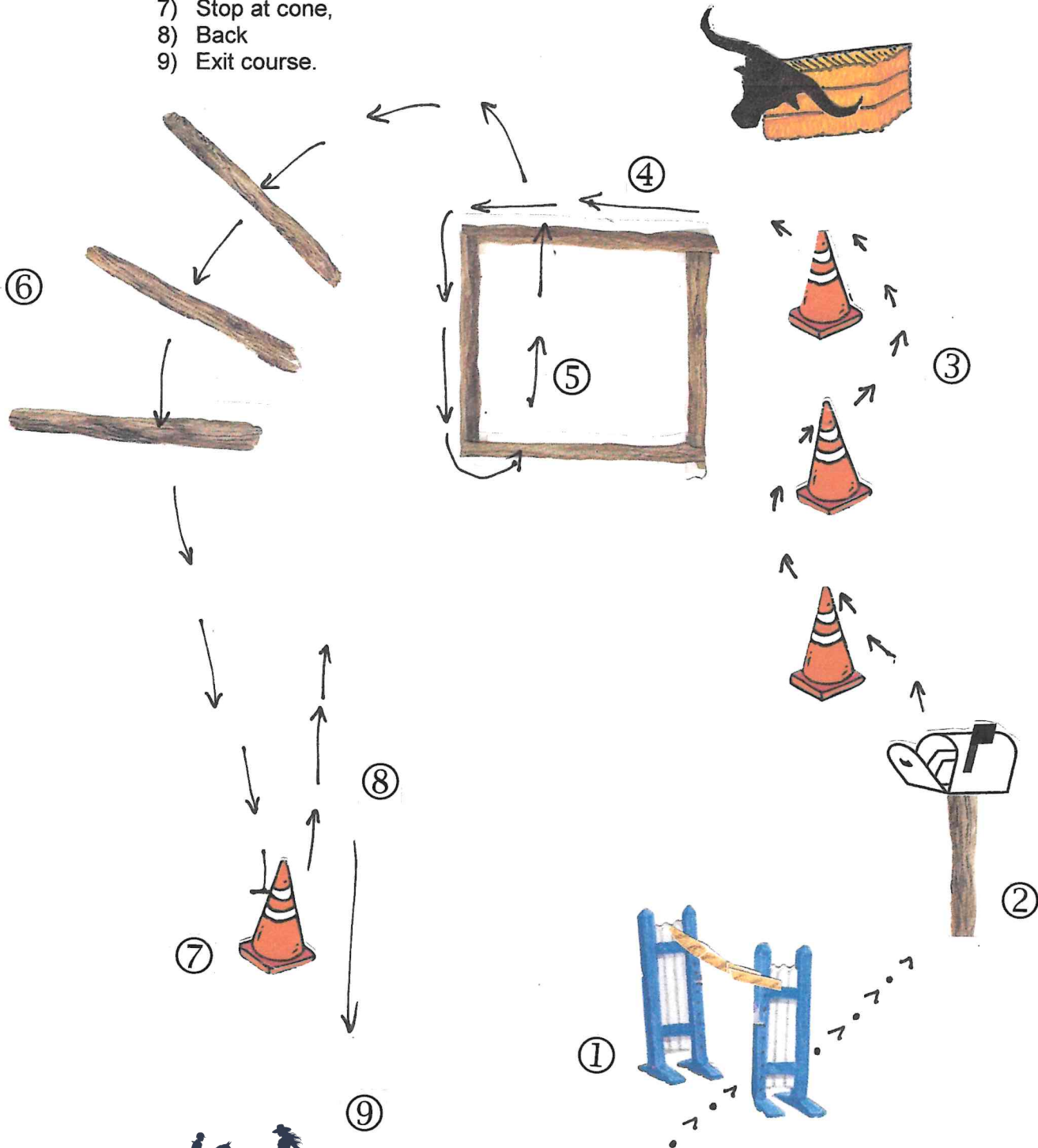
Be ready at A.

1. Trot from A to Judge.
2. Perform a 360 degree turn. Set up for inspection.
3. When dismissed, trot halfway to B.
4. Break to the walk and walk to B.
5. Stop and perform a 90 degree turn. Walk to line up.



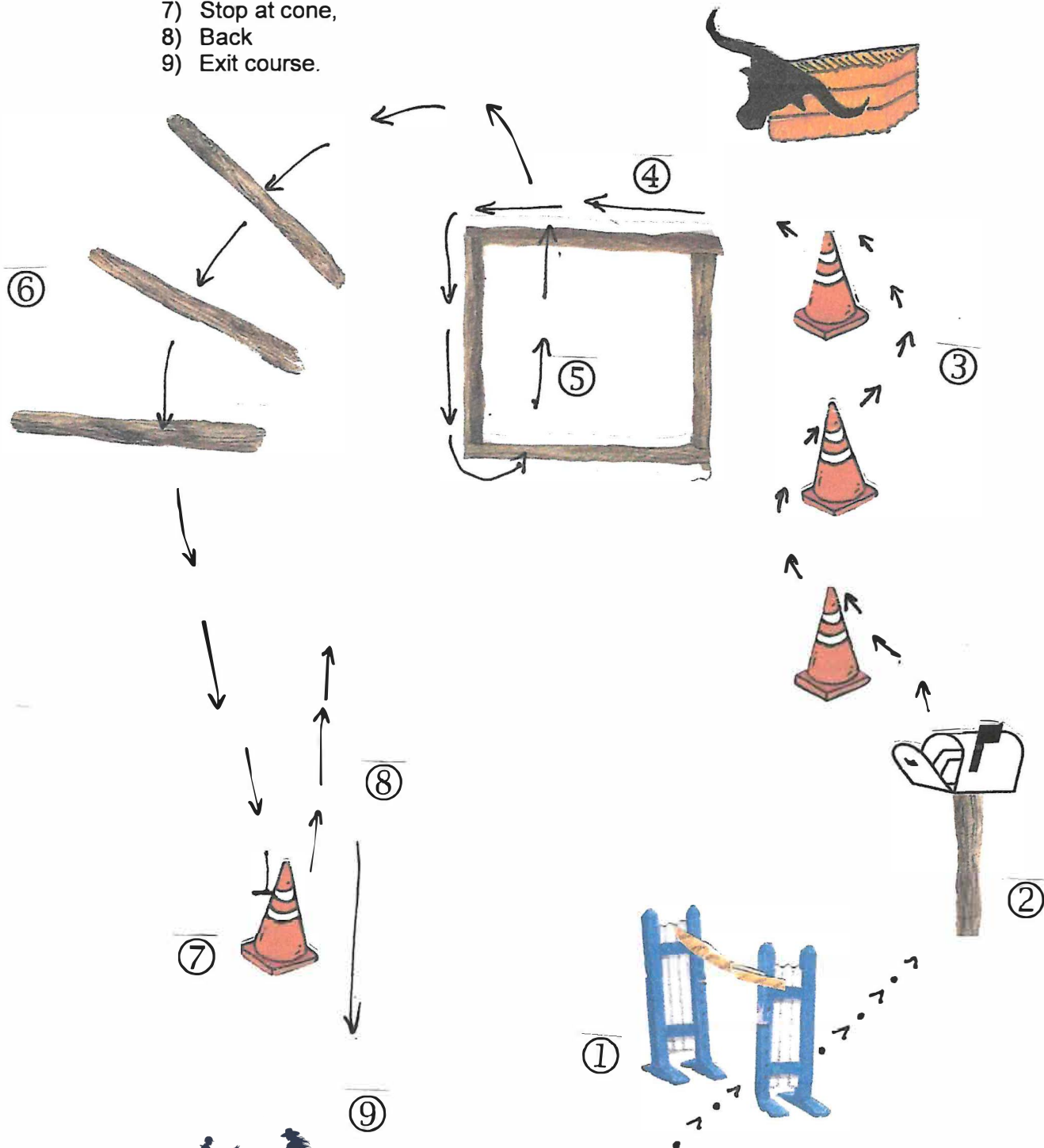
Class 60: Trail Open (W/J)

- 1) Open Gate.
- 2) Walk to mailbox, open/close
- 3) Jog through cones
- 4) Side Pass left along 2 sides of box
- 5) Jog through box,
- 6) Extended jog over poles
- 7) Stop at cone,
- 8) Back
- 9) Exit course.



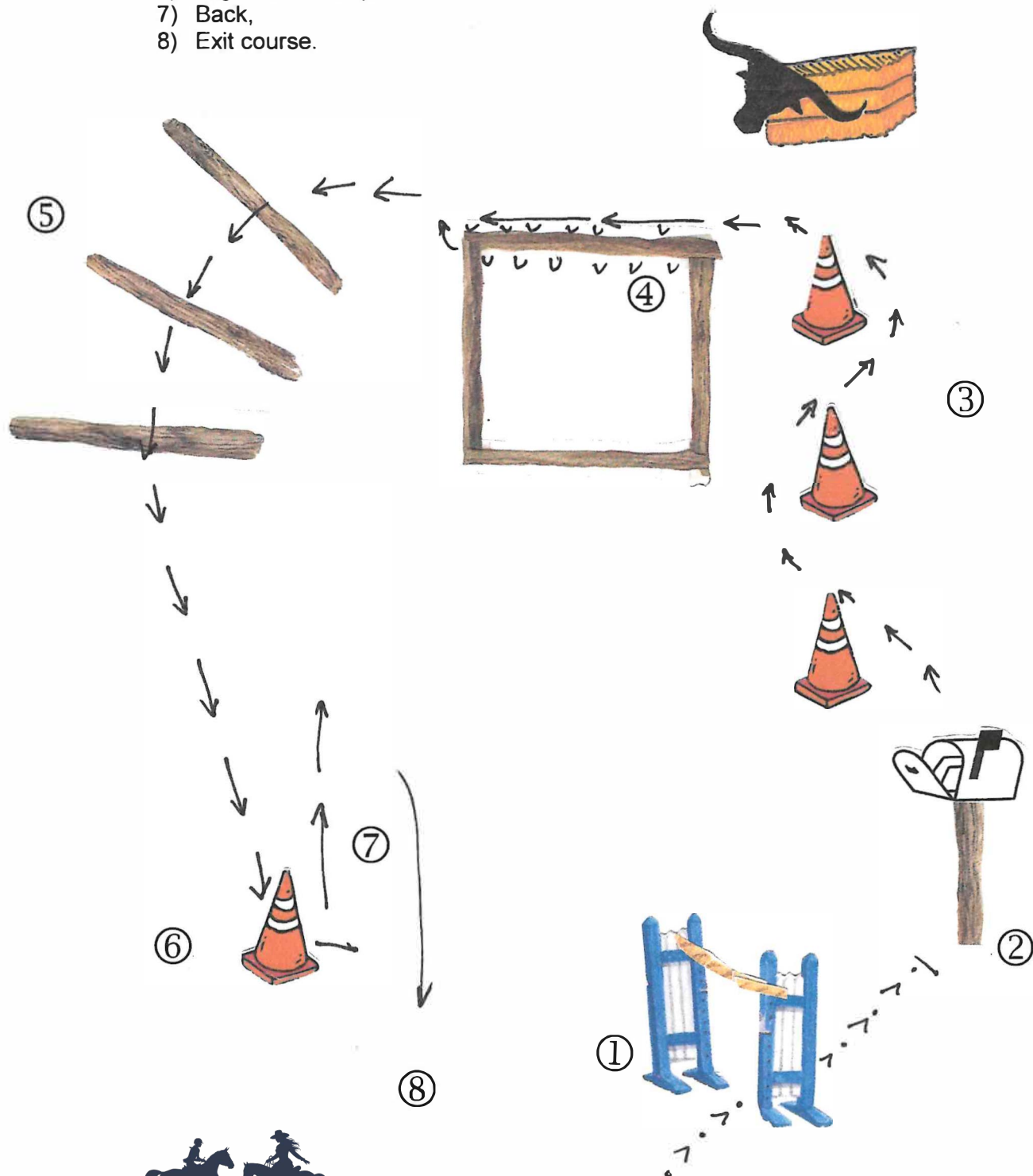
Class 61: Trail 17 & under (W/J)

- 1) Open Gate.
- 2) Walk to mailbox, open/close
- 3) Jog through cones
- 4) Side Pass left along 2 sides of box
- 5) Jog through box,
- 6) Extended jog over poles
- 7) Stop at cone,
- 8) Back
- 9) Exit course.



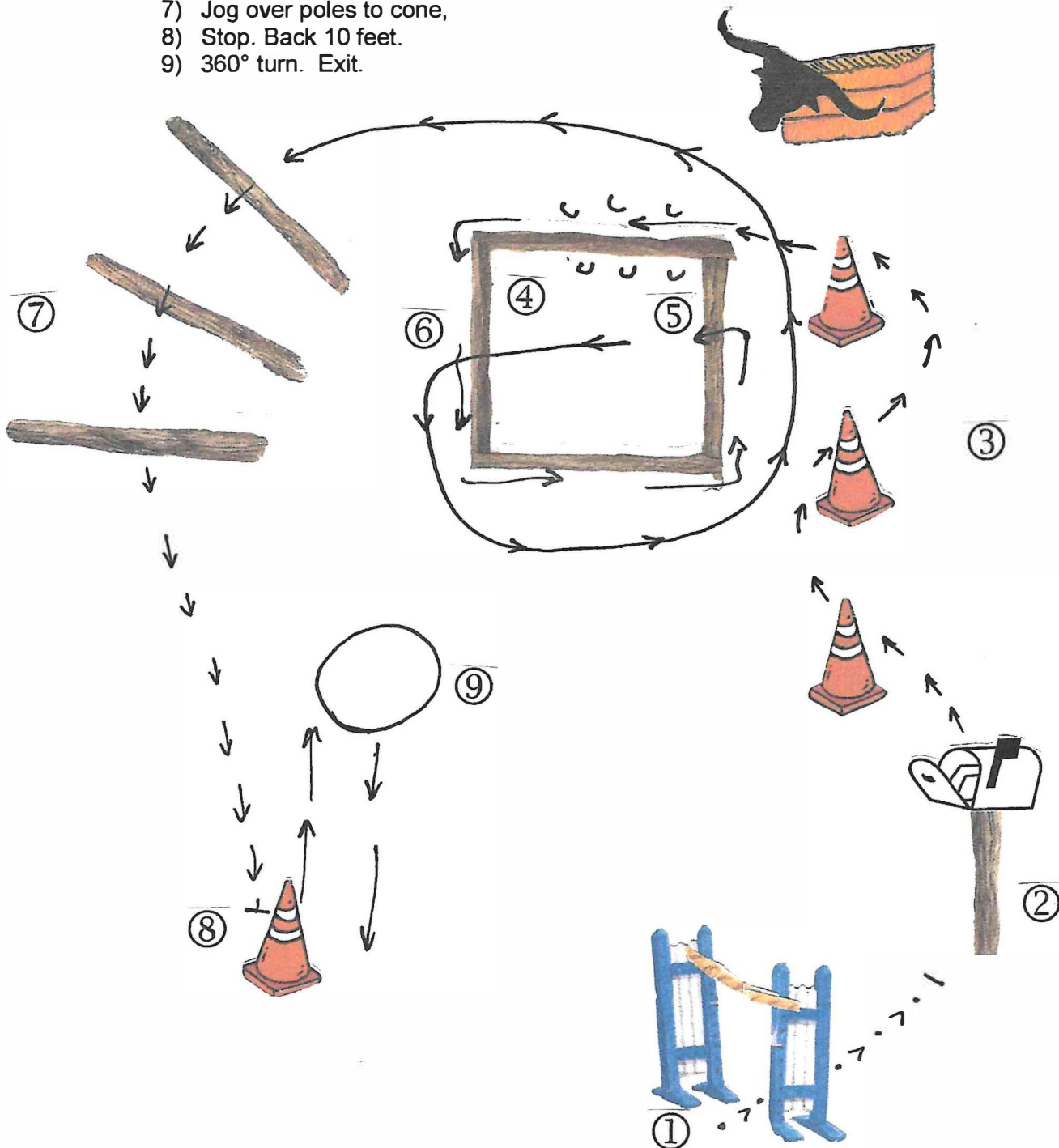
Class 62: Trail Pony (ride or in-hand)

- 1) Open Gate.
- 2) Walk to Mailbox, open/close
- 3) Jog through cones
- 4) Side Pass 1 side of box
- 5) Jog over poles,
- 6) Jog to cone, stop,
- 7) Back,
- 8) Exit course.



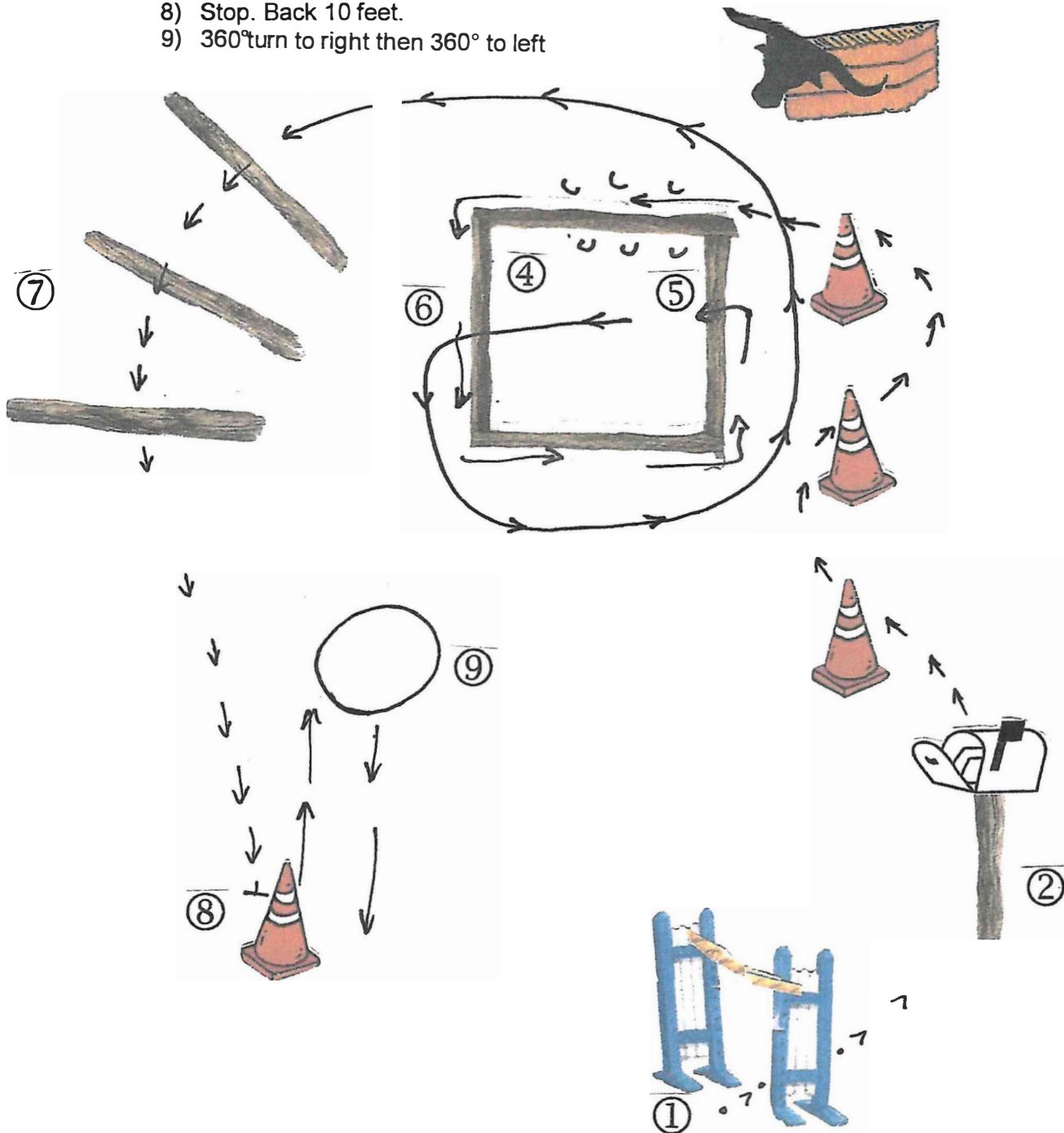
Class 63: Trail 18+

- 1) Open Gate.
- 2) Walk to mailbox, open/close
- 3) Jog through cones
- 4) Side pass around 4 sides of box
- 5) Enter box,
- 6) LL Lope out of box and around box
- 7) Jog over poles to cone,
- 8) Stop. Back 10 feet.
- 9) 360° turn. Exit.



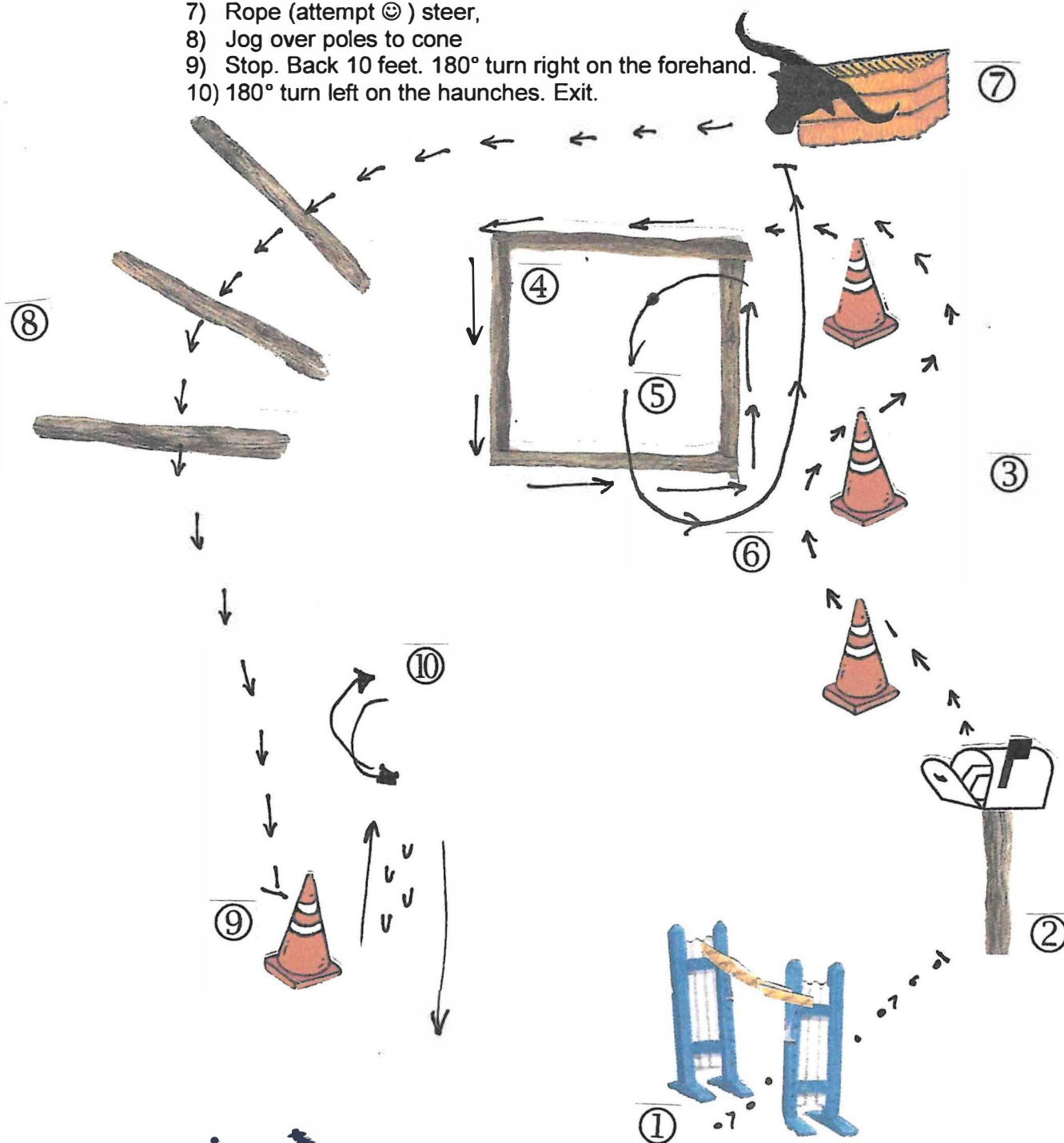
Class 64: Trail Open

- 1) Open Gate.
- 2) Walk to mailbox, open/close
- 3) Jog through cones
- 4) Side pass around 4 sides of box
- 5) Enter box,
- 6) LL Lope out of box and around box
- 7) Jog over poles to cone,
- 8) Stop. Back 10 feet.
- 9) 360° turn to right then 360° to left



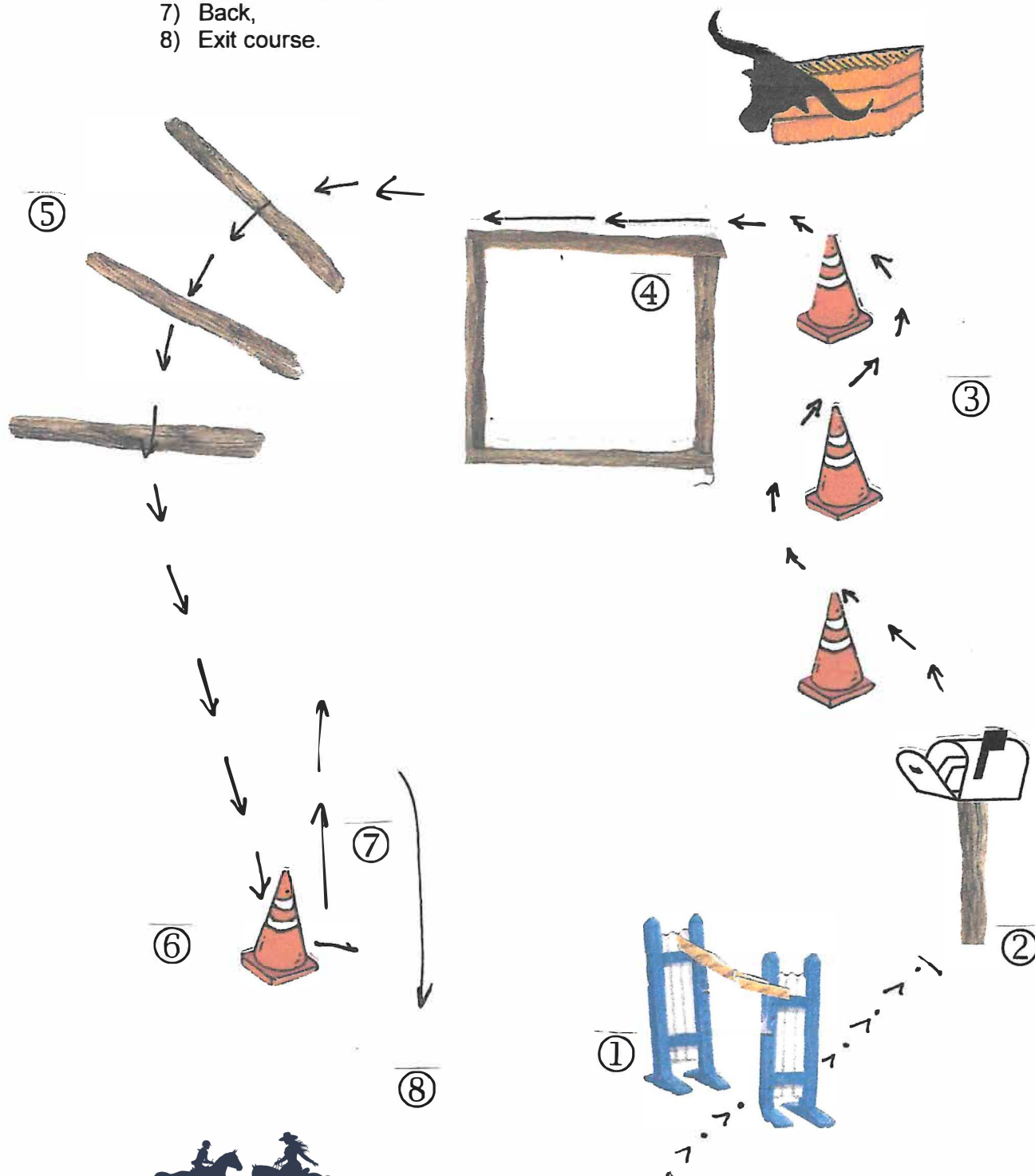
Class 65: Trail: Ranch Horse

- 1) Open Gate.
- 2) Walk to mailbox, open/close
- 3) Jog through cones,
- 4) Side Pass along 4 sides of box
- 5) Enter box,
- 6) Left lead out of box and around to steer,
- 7) Rope (attempt ☺) steer,
- 8) Jog over poles to cone
- 9) Stop. Back 10 feet. 180° turn right on the forehand.
- 10) 180° turn left on the haunches. Exit.



Class 66: Trail: 10 & under (W/J)

- 1) Open Gate.
- 2) Walk to Mailbox, open/close
- 3) Jog through cones
- 4) Side Pass 1 side of box
- 5) Jog over poles,
- 6) Jog to cone, stop,
- 7) Back,
- 8) Exit course.



Class 67. Gamblers Choice

2 minutes to work any obstacle in any order.

Obstacles that have been severely moved or knocked over cant be used again.

Obstacles can only be ridden three times in a row.

Obstacles must be performed as written.

Points won't count for break of gait.

